

# QUESTS

## RECAP OF OVERALL STORYLINE

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Your ultimate quest is to find the half-million embezzled “Dragons” (gold pieces). Your characters don’t know this yet, and you have no leads. Until then...

## HERB QUEST

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Fala Lefaliir, a neighbouring apothecary, offered to reward you for collecting hydrathistle. It is in short supply in Waterdeep. Located in a Swamp 2 hours outside town. Fala was nearly killed trying to find some.

## FACTION QUESTS

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Word begins to spread throughout Waterdeep that a group of adventurers helped Volothamp Geddarm and rescued Renaer Neverember. Within days, faction representatives approach you to try to recruit you. Some factions are:

- Lord’s Alliance - Knights and Paladins. Mirage was approached by Jalester Silvermane in the Yawning Portal.
- Zhentarim - a shady faction operating just above the law, on the face dealing in weapons and mercenaries. You have met several members. You can contact Yagra Stonefist (the half-orc brawling with the 5 thugs at the very beginning of the game).
- Emerald Enclave - dedicated to preserving balance and nature.
- Harpers - benevolent spies.

## DOWNTIME ACTIVITIES

You have some money. For example, you can:

- Fix up your tavern and run it
- Shop for anything in the player’s handbook
- Try to find or commission magic items
- Hire people
- Anything really